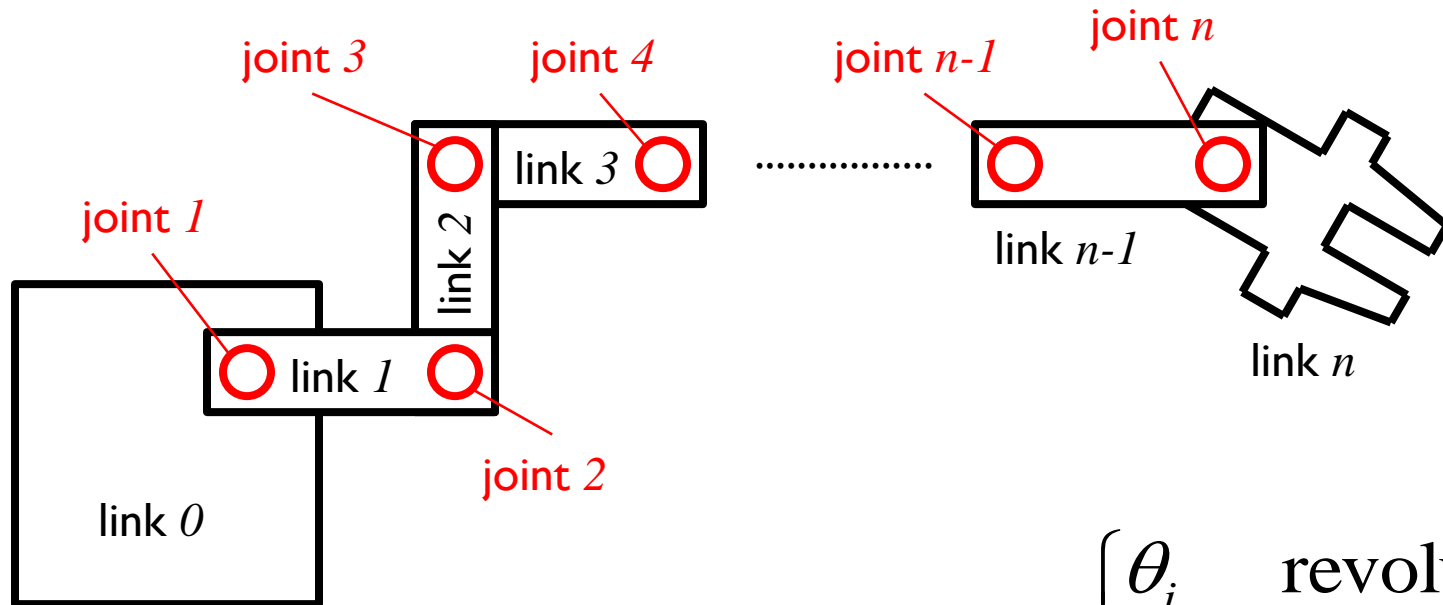


Day 07

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Links and Joints



- ▶ n joints, $n + 1$ links
- ▶ link 0 is fixed (the base)
- ▶ joint i connects link $i - 1$ to link i
 - ▶ link i moves when joint i is actuated

$$q_i = \begin{cases} \theta_i & \text{revolute} \\ d_i & \text{prismatic} \end{cases}$$

Forward Kinematics

- ▶ attach a frame $\{i\}$ to link i
 - ▶ all points on link i are constant when expressed in $\{i\}$
 - ▶ if joint i is actuated then frame $\{i\}$ moves relative to frame $\{i - 1\}$
 - ▶ motion is described by the rigid transformation

$$T_i^{i-1}$$

- ▶ the state of joint i is a function of its joint variable q_i (i.e., is a function of q_i)

$$T_i^{i-1} = T_i^{i-1}(q_i)$$

- ▶ this makes it easy to find the last frame with respect to the base frame

$$T_n^0 = T_1^0 T_2^1 T_3^2 \cdots T_n^{n-1}$$

Forward Kinematics

- ▶ more generally

$$T_j^i = \begin{cases} T_{i+1}^i T_{j+2}^{i+1} \dots T_j^{j-1} & \text{if } i < j \\ I & \text{if } i = j \\ (T_j^i)^{-1} & \text{if } i > j \end{cases}$$

- ▶ the forward kinematics problem has been reduced to matrix multiplication

Forward Kinematics

- ▶ Denavit J and Hartenberg RS, “A kinematic notation for lower-pair mechanisms based on matrices.” *Trans ASME J. Appl. Mech*, 23:215–221, 1955
 - ▶ described a convention for standardizing the attachment of frames on links of a serial linkage
- ▶ common convention for attaching reference frames on links of a serial manipulator and computing the transformations between frames

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$$T_i^{i-1} = R_{z,\theta_i} T_{z,d_i} T_{x,a_i} R_{x,\alpha_i}$$
$$= \begin{bmatrix} c_{\theta_i} & -s_{\theta_i} c_{\alpha_i} & s_{\theta_i} s_{\alpha_i} & a_i c_{\theta_i} \\ s_{\theta_i} & c_{\theta_i} c_{\alpha_i} & -c_{\theta_i} s_{\alpha_i} & a_i s_{\theta_i} \\ 0 & s_{\alpha_i} & c_{\alpha_i} & d_i \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

a_i link length

α_i link twist

d_i link offset

θ_i joint angle

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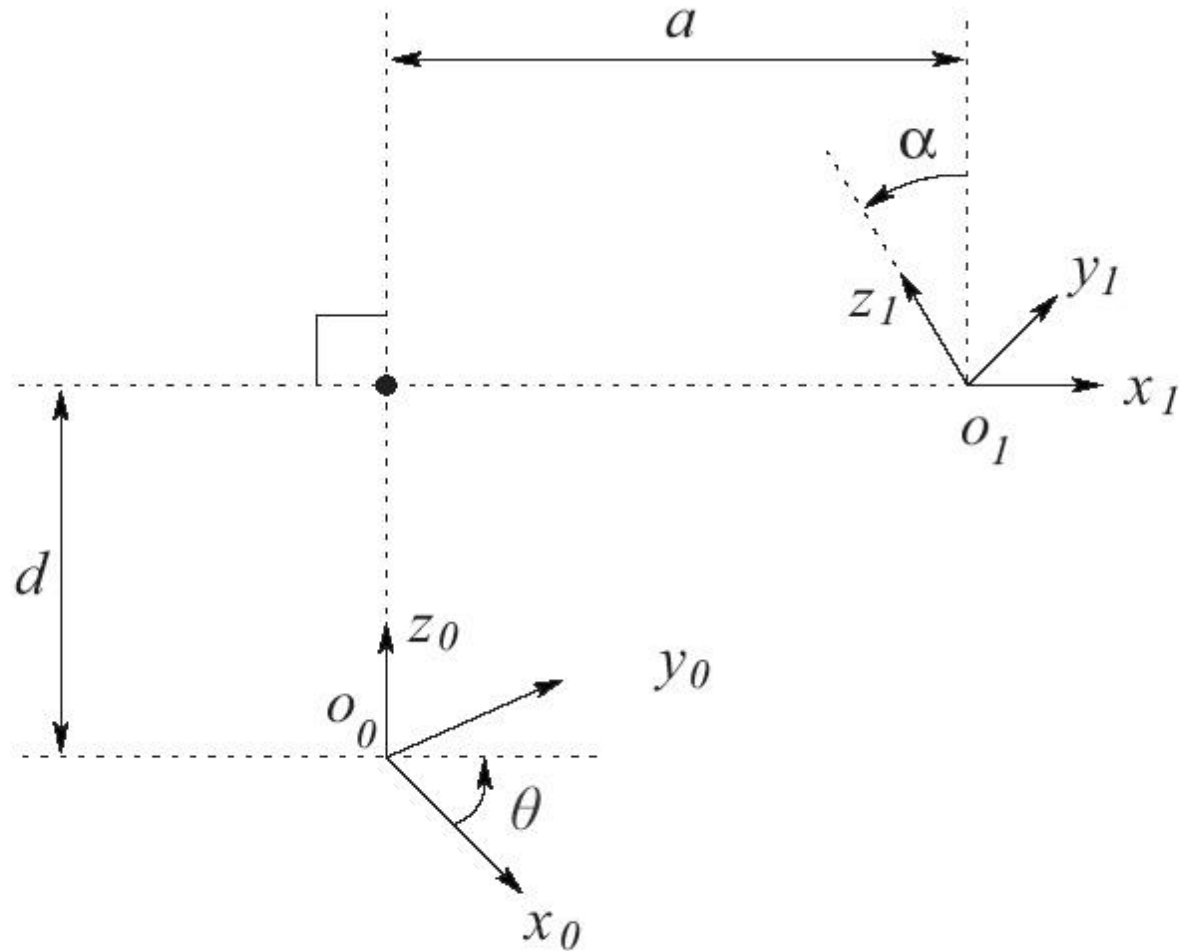


Figure 3.2: Coordinate frames satisfying assumptions DH1 and DH2.

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- ▶ notice the form of the rotation component

$$\begin{bmatrix} c_{\theta_i} & -s_{\theta_i} c_{\alpha_i} & s_{\theta_i} s_{\alpha_i} \\ s_{\theta_i} & c_{\theta_i} c_{\alpha_i} & -c_{\theta_i} s_{\alpha_i} \\ 0 & s_{\alpha_i} & c_{\alpha_i} \end{bmatrix}$$

- ▶ this does not look like it can represent arbitrary rotations
- ▶ can the DH convention actually describe every physically possible link configuration?

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- ▶ yes, but we must choose the orientation and position of the frames in a certain way
 - ▶ (DH1) $\hat{x}_1 \perp \hat{z}_0$
 - ▶ (DH2) \hat{x}_1 intersects \hat{z}_0
- ▶ claim: if DH1 and DH2 are true then there exists unique numbers

$$a, d, \theta, \alpha \text{ such that } T_1^0 = R_{z,\theta} D_{z,d} D_{x,a} R_{x,\alpha}$$

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- ▶ **proof: on blackboard in class**